Meeting March 1st, 2016

Today we are talking about where the current system is right now.

Design

* Royce introduces that the implementation will help them catch up for their system
* Things to be done:
  + High-level library interactions
  + No flagweight needed
  + Google Realtime API flow (Thursday)
  + Still need overview controller for certain events/listeners
  + Storyboard from implementation

Implementation

* Talked about how joint.js worked
* Most of the UML diagram is implemented but the collab notes are more complicated than expected.
* Joint.js are a problem from the looks of it
  + Some things are stored in the nodes some things aren’t
* Joint.js will need to handle certain mouse events
* Michael R. tried to push but it didn’t work and couldn’t push his latest thing
* We are shown the implementation to show its capability of its features

Testing

Mini-Milestones

* Google Realtime API flow (Thursday)
* High-level library interactions and storyboard from implementation (Sunday)
* By Friday for implementation
  + You can open up the individual sessions from your google account
  + Research how to modify text
  + Combine the user interface for the joint.js stuff
* Complete smoke testing, Selenium testing, and mocking by Sunday